



# Pawnee Nation of Oklahoma

Resolution #15-56  
August 12, 2015

## RESOLUTION

**Whereas,** the Pawnee Business Council is the supreme governing body of the Pawnee Nation and is authorized to conduct business on behalf of the Pawnee Nation in accordance with Articles IV, Sections 1 and 2 of the Pawnee Nation Constitution and By-Laws; and

**Whereas,** the Pawnee Business Council met in special session on August 12, 2015, at the Pawnee Nation Multi-Purpose Building, duly authorized, with a quorum present; and

**Whereas,** the Department of Transportation, Federal Highway Administration is authorized to award funding to help tribal transportation programs in the following four areas: safety planning; engineering improvements; enforcement and emergency services; and education programs, and

**Whereas,** the Pawnee Nation Department of Transportation & Safety developed a Tribal Transportation Safety Management Plan, which has identified education programs as a priority. Funding will be utilized to provide education that will inform and address behaviors that affect transportation safety.

**NOW, THEREFORE BE IT RESOLVED** the Pawnee Business Council hereby approves the submission of the Department of Transportation, Federal Highway Administration, Tribal Transportation Program Safety Funds (Education) grant application.

## CERTIFICATION

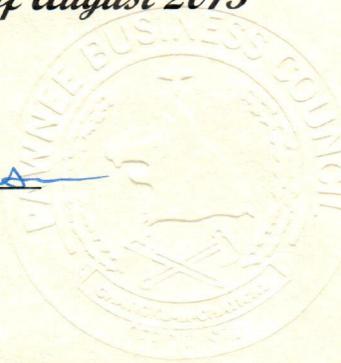
I, Phammie Littlesun, Secretary of the Pawnee Business Council, certify that a regular meeting of the Pawnee Business Council was held on the 12<sup>th</sup> day of August 2015, and that the Pawnee Business Council is composed of eight members, of whom 8 were present, 0 absent, comprising a quorum; and that the foregoing Resolution was duly adopted by a vote of 7 for, 0 against, 0 abstaining, and 1 not voting.

*Signed this 12th day of August 2015*

ATTEST:

A blue ink signature of Phammie Littlesun.

Phammie Littlesun, Secretary  
Pawnee Business Council



A blue ink signature of Misty M. Nuttle.

Misty M. Nuttle, President  
Pawnee Business Council